

**OTAHUHU UNITED AFC**  
**SUMMER SOCCER LEAGUES**  
**2006/07**

**Competition Format:**

The competition will commence on Thursday November 2<sup>nd</sup>, 2006. It will consist of two leagues, a Mixed League and a Men's League. Each league will be limited to 8 teams per league. There will be a maximum limit of 14 named players in each team, with only 10 players able to play in any particular week. The players will need to be named on the entry form prior to the start of the competitions. Only named players are able to participate.

The kick-off times will be 06:30 pm for the Mixed League and 07:15 pm for the Men's League. Each game will be for the duration of 20 minutes each way, a total of 40 minutes per game. There will be no half-time, a straight turn-around will be enforced.

Teams must be ready to begin at least 5 minutes prior to the scheduled start.

The two leagues will be run on a "home and away" basis with each team playing every other team twice during the competition, once before Christmas and once afterwards. This will mean that where there is a clash of team colours, the first named team will be the "home" team, this will make the away team change their strip for that game.

Teams must nominate, in the entry form, the colour of their main strip.

Entry fees will be \$350 per team. This equates to \$25 per player in a squad of 14 players. Team fees MUST be paid by the start of the leagues. Entries will be accepted in the order received. In the event of more than eight teams seeking entry, priority will be given to the teams that have paid their entry fee.

**Competition Dates:**

As stated above, the leagues will commence on Thursday November 2<sup>nd</sup> at 06:30 pm.

The leagues will run for a period of 7 weeks prior to Christmas, with the final game in the first round being Thursday December 14<sup>th</sup>, 2006.

The second round will commence Thursday January 11<sup>th</sup>, 2007 and will run through until Thursday February 22<sup>nd</sup>, 2007.

There will be a "Finals Day" that will, dependent on Council requirements, be held on Thursday March 1<sup>st</sup>, 2007.

The format of the Finals Day will be passed on to all teams prior to the end of the second round.

## **Rules for Otahuhu United AFC Summer Soccer 2006/07:**

1. Game duration is 40 minutes, per game, with no half-time break. Games will start with the “Hooter” and finish with the “Hooter”. The only additional time allowed is for the taking of a penalty.
2. In the Mixed league, there must be a minimum of 3 female players on the field at all times. This number does not include the goalkeeper.
3. When the ball goes over the sideline, the game will restart with a kick from the ground where the ball went out. There will not be any throw-ins.
4. When the ball goes over the goal-line, play will restart from the goalkeepers hands (it must be thrown by the keeper) for a goal kick. If a corner kick is awarded, this will be taken from the corner flag closest to where the ball went out of play.
5. Only the goalkeeper is allowed in the penalty box at any time. If the opposition step into the penalty box, a free throw will be awarded to the defending team, with the restart of play the same as for a goal kick. If any player from the defending team steps into the penalty box, a penalty will be awarded to the attacking team.
6. The goalkeeper is not allowed out of the penalty box. Should this occur, a penalty will be awarded to the attacking team.
7. The goalkeeper is only allowed to pick up the ball should one of the opposition have made the last contact prior to the ball going into the penalty box. The goalkeeper may not pick up the ball if the defending team has passed the ball into the penalty box. This includes headers and passes from the chest or thigh. A pass to the goalkeeper from the defending team, that is handled by the goalkeeper will lead to the award of a penalty to the attacking team. A pass into the penalty box from the defending team must be kicked out by the goalkeeper, within a timeframe of six seconds.
8. A goal is deemed to have been scored, if, in the opinion of the referee, the whole of the ball has crossed the whole of the goal-line. If an attacking player successfully scores a goal and his or her momentum carries that player into the penalty box, a goal will be awarded, provided the scoring motion occurred outside of the penalty area.
9. There are no offsides.
10. Team cards must be completed prior to the start of the game. Players must be listed and the team cards handed to the referee before kick-off. Teams contravening the Competition format may be deducted any points that they earned during that particular game in which the infraction was noted.
11. The Laws of Football will be enforced by the Referees. This includes yellow or red cards issued by the referee. Two yellow cards received in the same match will lead to a red card, which carries with it a suspension of one match, such suspension to be invoked at the next match. Should a player receive a yellow card, that player will be placed in the “sin-bin” for a period of 5 minutes. That player may not be replaced with a substitute during that time, however, should it be the goalkeeper, then another player already on the field will be permitted to take over as goalkeeper during the 5 minute sin-binning.
12. Rolling Substitutions will only be permitted at halfway and only after the ball is out of play. The substituted player must leave the field before the substitute enters.